



MINDSTORMS™

Select Button
Changes command groups.

Light Sensor

Change Button
Chooses a command in a group.

On-Off Button
Turns Scout on and off.

Run Button
Starts and stops a program.

1 Meet the Scout

2 Go to the Bug Book to get started

Info card for the Robotics Discovery Set

Motion Touch Light

Forward

Moves motors forward

Reverse

Changes direction of motors

Seek



Looks for light or dark

ZigZag

Moves in a Zig Zag pattern

Avoid

Backs up and turns away when touched

Avoid

Backs up and turns away when it sees light or dark

Circle



Moves in a circle to the right or left

WaitFor

Waits for a touch before it moves

WaitFor

Waits for light or dark before moving

LoopAB

Runs motors A and B back and forth in different patterns

Brake

Turns off motors when touched

Brake

Turns off motors when it sees light or dark



Changes how long the other commands take to run



Power Mode



Bug Alarm Random Geiger Mode Sounds Movements Counter

Special effects that add sounds and movements

3 Here are the programs you can use with the Scout.

4 Go to www.legomindstorms.com for secret information on the Scout.

Time SCOUT FX

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